



d6: Return of the High Roller

Zelda meets Puzzle Quest in a World with Magical Dice

Explore a World in Peril

d6: Return of the High Roller is an adventure/puzzle/RPG game that lets the player assume the role of a mysterious masked hero known as the High Roller.

Evil forces have acquired the Dark Dice of Doom, and are using them for nefarious purposes throughout the land. The High Roller and friends must collect and use the power of the Dice of Destiny to ensure the safety of the Kingdom of Hedron.

Hedron has changed with the discovery of magical dice. These mystical objects are ancient artifacts that are buried deep underground. Each one of them allows the wielder to summon forth powerful magic and unlocks unique abilities.

Much of the world's economy revolves around these magical dice; boom towns have erupted around large dice mines, and skilled artisans have learned to break down and use dice fragments to craft powerful new dice.

Most of the dice are magical but fairly benign, but a few are powerful forces for darkness or light. These are known as the Dark Dice of Doom and the Dice of Destiny, respectively. Legends say that an ancient and powerful magic destroyed a world-spanning civilization thousands of years ago. Could it have been these dice that caused the devastation?

The High Roller explores the wilds, dungeons, and towns of Hedron in the quest to foil the plans of Evil before their plans can come to fruition.

Dice Duels



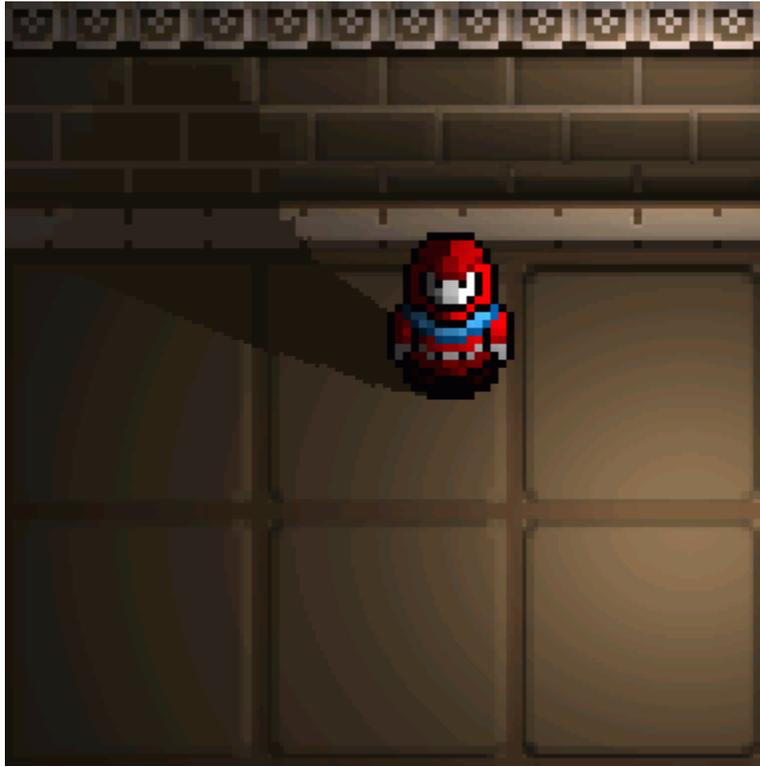
As the High Roller, the player collects and build dice which are used in duels against forces of darkness. Some of these enemies are monsters created by proximity to dark dice, while some are people that actively work for the powers of darkness.

In combat, both duelers roll dice; the results are used to activate abilities selected by the character. For the High Roller, these choices are based on an equipped role.

The High Roller assumes many roles throughout the game; the player may switch this by changing the High Roller's mask inside or outside of combat. These roles contain some RPG standards like "Warrior" and "Wizard" as well as new ones like "Gambler". Each of these roles has abilities which are customizable for the player. For example, the Warrior role's abilities focus on physical attacks and defense, while the Wizard focuses on elemental spells.

Through exploration, the High Roller acquires new masks, equipment and abilities to aid in the quest to find the Dice of Destiny.

Rolling with a Modern Retro Style



d6: Return of the High Roller embraces a 90's retro style to satisfy the nostalgia tooth, but with a few modern improvements. The overall art aesthetic hearkens back to the 16-bit era but with modern lighting, shadows, and particle effects. Audio is created as 16-bit chiptunes and SFX.

Development of the game is done within the Unity Engine.

Target Platforms

Console (Playstation 4, Vita, New 3DS, Xbox One), PC, Mobile

Schedule

TBD (est. 2016)